

AUDIOVISUAL COMMUNICATION (UVIC) & MASTER IN 3D ANIMATION (UPF)

I'M PASSIONATE ABOUT BEING ABLE TO TELL A STORY OR DEFINE EMOTIONS THROUGH LIGHT.

I'M FORTUNATE THAT I CAN DEVELOP THIS PASSION IN MY WORK AND ALSO IN ONE OF MY GREAT HOBBIES, PHOTOGRAPHY.

I HAVE A GOOD KNOWLEDGE OF LIGHTING, RENDER AND COMPOSITION, ALTHOUGH I DON'T FORGET OTHER ASPECTS SUCH AS MODELING AND SHADING.

I AM ALWAYS WILLING TO OPEN NEW HORIZONS AND CONTINUE LEARNING WITH A SMILE.

SÒNIA LEÓN

LIGHTING ARTIST/3D ARTIST

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REEL

EDUCATION

LIGHTING COURSE,
CGLIGHTING.NET

Z-BRUSH COURSE,
DIGITAL REBEL

MASTER 3D ANIMATION,
UNIVERSIDAD POMPEU FABRA

3D MAYA INTENSIVE COURSE,
9ZEROS

AUDIOVISUAL COMMUNICATION,
UNIVERSIDAD DE VIC

2018

2015

2014

2013

2008

EXPERIENCE

2023

LIGHTING ARTIST, VARIOUS SERIES
HAMPA STUDIOS

2022

LIGHTING ARTIST, SHORTFILM "STORIES OF EVERGREEN HILLS-
THE SNOW GLOBE"
LIGHTBOX ANIMATION STUDIOS

2021

LIGHTING ARTIST, FILM "TADEO JONES 3"
LIGHTBOX ANIMATION STUDIOS

2020

LIGHTING ARTIST, SERIE "DIDDL"
B-WATER STUDIOS

2019

LIGHTING ARTIST, SERIE "TREASURE TREKKERS"
B-WATER STUDIOS

GENERALISTA 3D , SERIE "MOMONSTERS"

RENDER WRANGLER, FILM "LEGEND OF HAWAIIAN"
3DOUBLES PRODUCCIONES

2018

GENERALISTA 3D, DOCUMENTAL "DESTELLOS EN LA OSCURIDAD",
FREELANCE

2017

RENDER ARTIST, FILM "DAY OF THE DEAD",
FICCION PRODUCCIONES

2016

RENDER WRANGLER, SERIE "POCOYO TEMPORADA 4",
ZINKIA ENTERTAINMENT

RENDER ARTIST, SERIE "FLYING SQUIRRELS"
MAGO PRODUCTION

2015

SHORTFILM "MIST",
MASTER THESIS

2014

MODELER AND SHADING, FILM "BCN 1714" ,
KABOGA

3D SKILLS

MODELING ●●●●●●
SHADING ●●●●●●
LIGHTING ●●●●●●
RENDER ●●●●●●
COMPOSITING ●●●●●●

SOFTWARE

MAYA ●●●●●●
FUSION ●●●●●●
ZBRUSH ●●●●●●
AFTER EFFECTS ●●●●●●

NUKE ●●●●●●
3DSMAX ●●●●●●
PHOTOSHOP ●●●●●●

LANGUAGES

SPANISH ●●●●●●
CATALAN ●●●●●●
ENGLISH ●●●●●●